

# 3D Image Reconstruction from X-Ray Measurements with Overlap



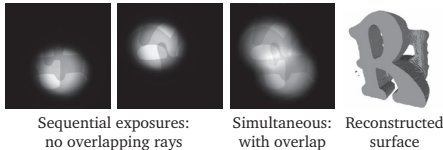
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## Motivation

- Goal: Reconstruct a 3D image from a set of 2D X-ray projections.
- Novel scanner devices with spatially and temporally overlapping rays yield a new type of nonlinear ray constraints.
- Applications: medical imaging, industrial inspection, airport security, ...

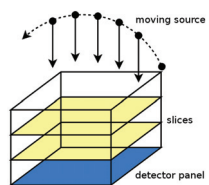


## Contributions

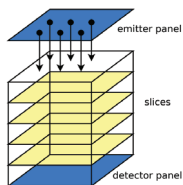
- A new image reconstruction problem from X-ray measurements with overlap.
- A proof of partial convexity.
- A new optimization method based on forward-backward splitting.
- Experimental validation with real data.

## Geometry of rays

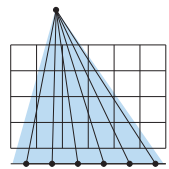
Traditional CT: a single source



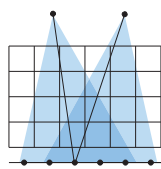
X-ray emitter array: multiple sources



Multiple (partially) simultaneously emitting sources lead to measurements with overlap:



Sequential scan: no overlap



Overlapping rays: several rays can reach the same detector at the same time

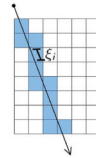
## Acknowledgements

We thank Adaptix Ltd for providing the X-ray measurements used in the experiments. This work was supported by Adaptix Ltd and EPSRC EP/K503769/1.

## A new type of ray constraints

Sequential measurements yield linear constraints:

$$Ax = b \quad \text{with} \quad A_{ij} = -\xi_{ij}$$



Overlapping rays yield nonlinear constraints:

$$\sum_{k=1}^p \exp\left(\sum_{i=1}^n -\xi_{ijk}x_i\right) = b_j, \quad \forall j = 1, \dots, m$$

Sparse vectors of intersection lengths:

$$r_{jk} = (-\xi_{1jk}, \dots, -\xi_{njk})^T \in \mathbb{R}^n, \quad \forall j, k$$

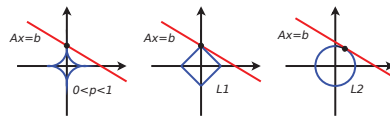
## A new image reconstruction problem

Lagrangian formulation with sparsity prior:

$$\min_{x \geq 0} \underbrace{\lambda \|x\|_1}_{f(x) \text{ convex}} + \underbrace{\frac{1}{2} \sum_{j=1}^m \left( \sum_{k=1}^p \exp\left(\sum_{i=1}^n -\xi_{ijk}x_i\right) - b_j \right)^2}_{g(x) \text{ partially convex, differentiable}}$$

Possible choices for the regularization term:

- $\|x\|_1$ : sparsity of densities
- $\|x\|_{TV}$ : sparsity of gradients
- $\|\Phi x\|_1$ : sparsity of wavelet frequencies



Theorem:

The optimization problem is partially convex for  $x \leq \hat{x}$ , and  $\nabla g$  is Lipschitz continuous with Lipschitz constant  $L = 2mp^2\xi_{max}^2$ .

## Forward-backward splitting optimization

Input:

- $b \in \mathbb{R}^m$ : measurements
- $r_{jk} \in \mathbb{R}^n$ : intersection lengths
- $c \in (0, 1)$ : line search control parameter

Initialize  $x^0 = 0$

Iterate until convergence:

1. Compute search direction:

$$\nabla g = \sum_{j=1}^m \left( \sum_{k=1}^p e^{r_{jk}^T x} - b_j \right) \left( \sum_{k=1}^p r_{jk} e^{r_{jk}^T x} \right)$$

2. Backtracking line search:

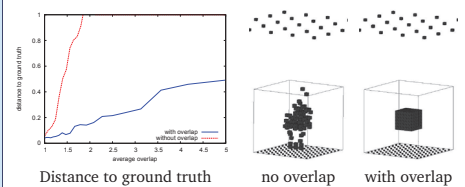
$$\begin{aligned} \alpha &= 1/L \\ x^{new} &= \text{prox}_{\lambda f}(x^t - \alpha \nabla g) \\ \text{while } \pi(x^{new}) < b : \\ \alpha &\leftarrow \alpha c \\ x^{new} &= \text{prox}_{\lambda f}(x^t - \alpha \nabla g) \end{aligned}$$

3. Update  $x$ :  $x^{t+1} = x^{new}$

with  $\text{prox}_{\lambda f}(x) = \arg \min_y \{f(y) + \frac{1}{2\lambda} \|y - x\|_2^2\}$

## Reconstruction with ground truth data

Reconstruction of a cube from simulated data and reconstructed surface for  $\bar{p} \approx 2$ :



## Reconstruction from real-world measurements

