

Motivation

- Many important problems requires solving for low rank SDPs with PSD constraint matrices.
- SDPs are commonly used in binary valued labeling problems (BQP) using semidefinite relaxation (SDR).
- In BQP, SDR transforms non-convex rank-1 constraint to PSD matrices with an all-ones diagonals.
- Existing solvers are **problem specific** or **slow**.
- Address challenges of memory and time; more general solver.

Contribution

- A novel framework to approximately solve SDPs with PSD constraint matrices efficiently.
- Effective initialization.
- 4x to 35x speedups with state-of-the-art results.

Overview

General SDPs

$$\begin{aligned} & \text{minimize} && \langle \mathbf{C}, \mathbf{Y} \rangle \\ & \mathbf{Y} \in \mathcal{S}_{N \times N}^+ \\ & \text{subject to} && \langle \mathbf{A}_i, \mathbf{Y} \rangle = b_i, \quad \forall i \in \mathcal{E}, \\ & && \langle \mathbf{A}_j, \mathbf{Y} \rangle \leq b_j, \quad \forall j \in \mathcal{B}, \end{aligned}$$

Specialized Solvers

- Interior Point Method
- Convex Algorithm
 - Spectral sub gradient method
 - Dual gradient descent
- Non convex Algorithm
 - Low rank approximation
 - Augmented Lagrangian

Non-convex formulation

$$\begin{aligned} & \text{minimize} && \text{tr}(\mathbf{X}^T \mathbf{C} \mathbf{X}) \\ & \mathbf{X} \in \mathbb{R}^{N \times r} \\ & \text{subject to} && \text{tr}(\mathbf{X}^T \mathbf{A}_i \mathbf{X}) = b_i, \quad \forall i \in \mathcal{E}, \\ & && \text{tr}(\mathbf{X}^T \mathbf{A}_j \mathbf{X}) \leq b_j, \quad \forall j \in \mathcal{B}, \end{aligned}$$

$$\begin{aligned} & \text{minimize} && \text{tr}(\mathbf{X}^T \mathbf{C} \mathbf{X}) \\ & \mathbf{X} \in \mathbb{R}^{N \times r} \\ & \text{subject to} && \mathbf{Q}_i = \mathbf{L}_i^T \mathbf{X}, \quad \|\mathbf{Q}_i\|_F^2 = b_i, \\ & && \mathbf{Q}_j = \mathbf{L}_j^T \mathbf{X}, \quad \|\mathbf{Q}_j\|_F^2 \leq b_j, \end{aligned}$$

Where $\mathbf{A} = \mathbf{L}^T \mathbf{L}$ and $\text{tr}(\mathbf{X}^T \mathbf{A} \mathbf{X}) = \text{tr}(\mathbf{X}^T \mathbf{L}^T \mathbf{L} \mathbf{X}) = \|\mathbf{L} \mathbf{X}\|_F^2$.

Biconvex Relaxation (BCR) Framework

$$\begin{aligned} & \text{minimize} && \text{tr}(\mathbf{X}^T \mathbf{C} \mathbf{X}) + \frac{\alpha}{2} \sum_{i \in \{\mathcal{E} \cup \mathcal{B}\}} \|\mathbf{Q}_i - \mathbf{L}_i^T \mathbf{X}\|_F^2 - \frac{\beta}{2} \sum_{j \in \mathcal{E}} \|\mathbf{Q}_j\|_F^2 \\ & \mathbf{X}, \mathbf{Q}_i, i \in \{\mathcal{B} \cup \mathcal{E}\} \\ & \text{subject to} && \|\mathbf{Q}_i\|_F^2 \leq b_i, \quad \forall i \in \{\mathcal{B} \cup \mathcal{E}\}, \end{aligned}$$

concave penalty counters relaxed equality constraints

where $\alpha > \beta > 0$ are relaxation parameters.

- Generally, $\alpha = 2\beta$ and $\beta = \|\mathbf{C}\|_2$
- β is chosen to match the curvature of objective with that of penalty term
- The problem is biconvex when $\mathbf{C} \in \mathcal{S}_{N \times N}^+$

Initialization

- If poorly initialized, Alternating Minimization algorithm may get trapped in local minima.
- Extend initialization algorithm previously used for phase retrieval problem [2,4].
- Decompose \mathbf{C} into $\mathbf{C} = \mathbf{U}^T \mathbf{U}$ and use $\tilde{\mathbf{X}} = \mathbf{U} \mathbf{X}$.
- Then initializer $\tilde{\mathbf{X}}_0 = \lambda \mathbf{V}$, where λ and \mathbf{V} are the r leading eigenvalue and eigenvectors of $\mathbf{Z} = \frac{1}{|\mathcal{E}|} \sum_{i \in \mathcal{E}} b_i \tilde{\mathbf{L}}_i^T \tilde{\mathbf{L}}_i$.
- Initialize $\mathbf{X}_0 = \mathbf{U}^{-1} \tilde{\mathbf{X}}_0$.

Optimization

- Alternating minimization Algorithm
 - Stage 1:** Minimize w.r.t. $\{\mathbf{Q}_i\}$, i.e., minimize quadratic objective.
 - Project back into unit Frobenius-norm ball of radius $\sqrt{b_i}$
 - Expansion-reprojection update, $\mathbf{Q}_i \leftarrow \frac{\mathbf{L}_i^T \mathbf{X}}{\|\mathbf{L}_i^T \mathbf{X}\|_F} \min \left\{ \sqrt{b_i}, \frac{\alpha}{\alpha - \beta_i} \|\mathbf{L}_i^T \mathbf{X}\|_F \right\}$
 - Stage 2:** Minimize w.r.t. \mathbf{X} . Solves the least-squares problem,

$$\text{one time computation} \quad \mathbf{X} \leftarrow \left(\mathbf{C} + \alpha \sum_{i \in \{\mathcal{E} \cup \mathcal{B}\}} \mathbf{L}_i^T \mathbf{L}_i \right)^{-1} \left(\sum_{i \in \{\mathcal{E} \cup \mathcal{B}\}} \mathbf{L}_i^T \mathbf{Q}_i \right)$$

Numerical Experiments

General Form Problems

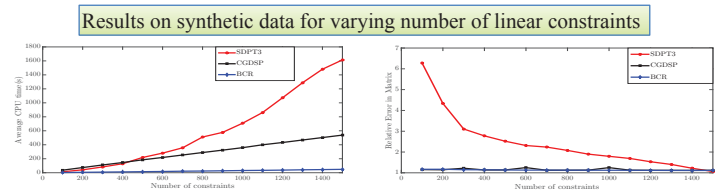
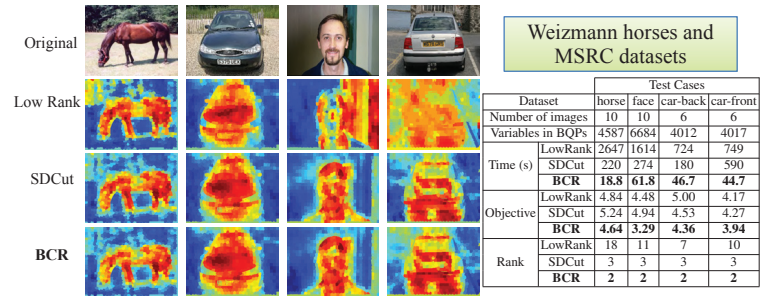


Image Segmentation



Image Co-segmentation



Metric Learning on Manifolds

Image set classification results for state-of-the-art metric learning algorithms. Methods using the proposed BCR are listed in bold

Method	ETH-80	YTC	YTF	Train (s)	Test (s)	Total (s)
AIM	89.25 ± 1.69	62.77 ± 2.89	59.82 ± 1.63	-	5.189	1463.3
Stein	89.00 ± 2.42	62.02 ± 2.71	57.56 ± 2.17	-	3.593	1013.3
LEM	90.00 ± 2.64	62.06 ± 3.04	59.78 ± 1.69	-	1.641	462
SPDML-AIM [23]	91.00 ± 3.39	65.32 ± 2.77	61.64 ± 1.46	3941	0.227	4005
SPDML-Stein [23]	90.75 ± 3.34	66.10 ± 2.92	61.66 ± 2.09	1447	0.024	1453.7
LEML [22]	92.00 ± 2.18	62.13 ± 3.13	60.92 ± 1.95	93	1.222	437.7
BCRML-full	92.00 ± 3.12	64.40 ± 2.92	60.58 ± 1.75	189	1.222	669.7
BCRML-100	92.25 ± 3.78	64.61 ± 2.65	62.42 ± 2.14	45	0.291	127
CDL-LDA [44]	94.25 ± 3.36	72.94 ± 1.81	N/A	-	1.073	302.7
LEML+CDL-LDA [22]	94.00 ± 3.57	73.01 ± 1.67	N/A	93	0.979	369
BCRML-100+CDL-LDA	93.75 ± 3.58	73.48 ± 1.83	N/A	45	0.045	57.7

References

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